LITEMAX

Sunlight Readable LCD!

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LITEMAX SSD2825 V3
Spaxpixel
28” LED B/L LCD
User Manual

(1st Edition 2013/7/23)
All information is subject to change without notice.

Approved by	Checked by	Prepared by

LITEMAX Electronics Inc.
8F, No.137, Lane 235, Bau-chiau Rd.,
Shin-dian Dist, New Taipei City, Taiwan R.O.C.
Tel : 886-2-8919-1858
Fax: 886-2-8919-1300
Homepage: http://www.litemax.com.tw

RECORD OF REVISION

Version and Date	Page	Old Description	New Description	Remark
Jul,23,2013	all		Initial Release	

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1.0 GENERAL DESCRIPTION

SSD2825 V3 is an innovative ultra-wide, LED backlight LCD display. It provides LCD panel with specific ratios for digital signage, public transportation, exhibition hall, department store, vending machine and industrial applications.

1.1 FEATURES

- Resizing LCD
- Ultra Wide Screen (16 : 3)
- LED Backlight
- High Brightness 1000nits
- Low Power Consumption
- Wide Viewing Angle
- High Uniformity
- Wide Dimming
- Life Expectancy

1.2 GENERAL SPECIFICATIONS

Model No.	SSD2825 V3
Description	28” Resizing LCD, 1000nits, LED backlight, 1366x254
Display Area	697.7 x 129.7 mm
Brightness	1000nits
Resolution	1366 x 254
Aspect Ratio	16 : 3
Contrast Ratio	3000:1
Pixel Pitch (mm)	0.51 x 0.51
Viewing Angle	178°(H), 178°(V)
Display Colors	16.7M
Response Time (Typical)	6.5 ms
Power Consumption	28W
Dimensions (mm)	745.6x183.3x51.5mm (w/o Handle)
Weight (Net)	5.8Kg

1.3 ABSOLUTE MAXIMUM RATINGS

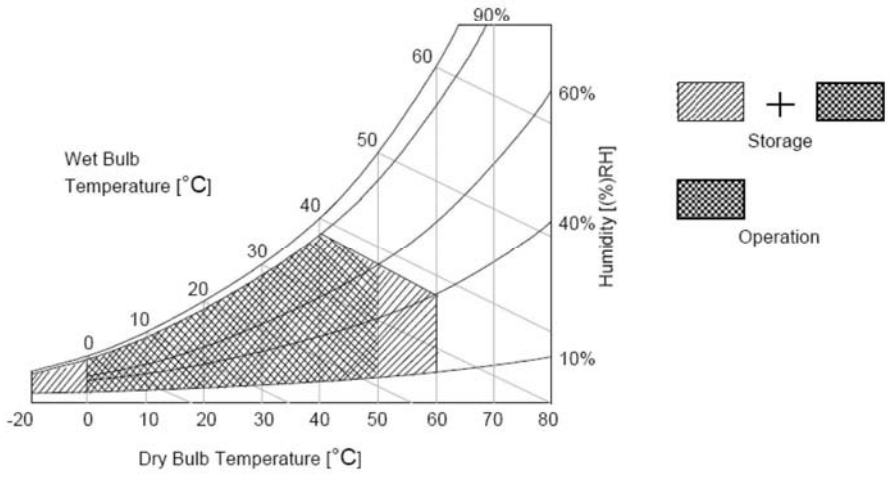
Item	Symbol	Min	Max	Unit	Conditions
Logic/LCD Drive Voltage	Vcc	-0.3	14	[Volt]	Note 1
Input Voltage of Signal	Vin	-0.3	4	[Volt]	Note 1
Operating Temperature	TOP	0	+50	[°C]	Note 2
Operating Humidity	HOP	10	80	[%RH]	Note 2
Storage Temperature	TST	-20	+60	[°C]	Note 2
Storage Humidity	HST	10	90	[%RH]	Note 2
Panel Surface Temperature	PST		65	[°C]	Note 3

Note 1: Duration:50 msec.

Note 2 : Maximum Wet-Bulb should be 39℃ and No condensation.

The relative humidity must not exceed 90% non-condensing at temperatures of 40℃ or less. At temperatures greater than 40℃, the wet bulb temperature must not exceed 39℃.

Note 3: Surface temperature is measured at 50℃ Dry condition



2.0 Electrical characteristics

DC Characteristics

Parameter		Symbol	Value			Unit	Note
			Min.	Typ.	Max		
LCD							
Power Supply Input Voltage		V_{DD}	10.8	12	13.2	V_{DC}	
Power Supply Input Current		I_{DD}	--	0.39	0.53	A	1
Power Consumption		P_C	--	4.68	5.28	Watt	1
Inrush Current		I_{RUSH}	--	--	3	A	2
Permissible Ripple of Power Supply Input Voltage		V_{RP}	--	--	V_{DD} * 5%	mV_{pk-pk}	3
LVDS Interface	Input Differential Voltage	$\lvert V_{ID} \rvert$	200	400	600	mV_{DC}	4
	Differential Input High Threshold Voltage	V_{TH}	+100	--	+300	mV_{DC}	4
	Differential Input Low Threshold Voltage	V_{TL}	-300	--	-100	mV_{DC}	4
	Input Common Mode Voltage	V_{ICM}	1.1	1.25	1.4	V_{DC}	4
CMOS Interface	Input High Threshold Voltage	V_{IH} (High)	2.7	--	3.3	V_{DC}	6
	Input Low Threshold Voltage	V_{IL} (Low)	0	--	0.6	V_{DC}	6

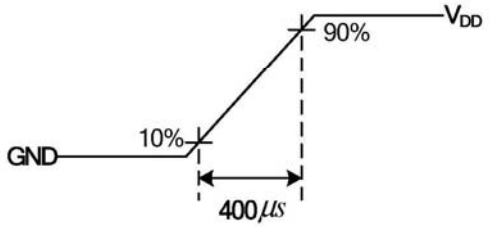
AC Characteristics

Parameter		Symbol	Value			Unit	Note
			Min.	Typ.	Max		
LVDS interface	Receiver Clock : Spread Spectrum Modulation range	Fclk_ss	Fclk -3%	--	Fclk +3%	MHz	8
	Receiver Clock : Spread Spectrum Modulation frequency	Fss	30	--	200	KHz	8
	Receiver Data Input Margin Fclk = 85 MHz Fclk = 65 MHz	tRMG	 -0.4 -0.5	 -- --	 0.4 0.5	ns	9

Note :

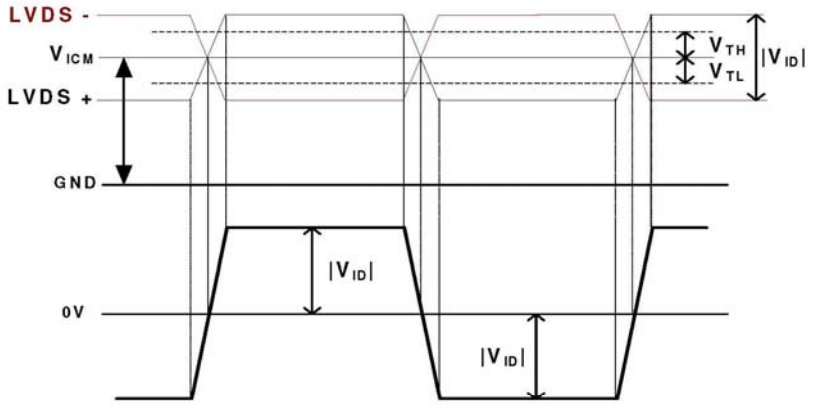
1. V_{DD} = 12.0V, Fv = 60Hz, Fclk= Max freq., 25 ℃, Test Pattern : White Pattern

2. Measurement condition : Rising time = 400us



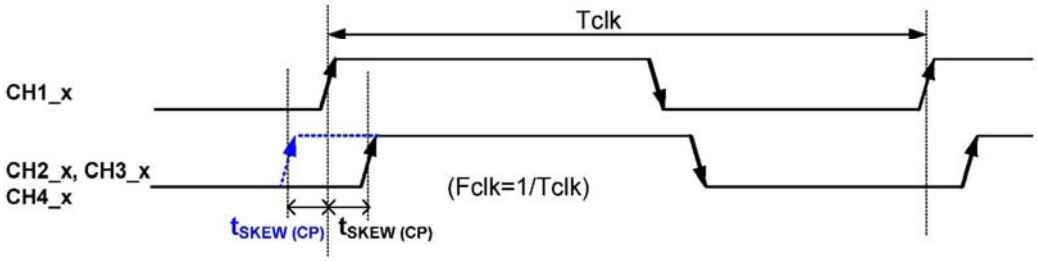
3. Test Condition:
   (1) The measure point of V_{RP} is in LCM side after connecting the System Board and LCM.
   (2) Under Max. Input current spec. condition.

4. V_{ICM} = 1.25V



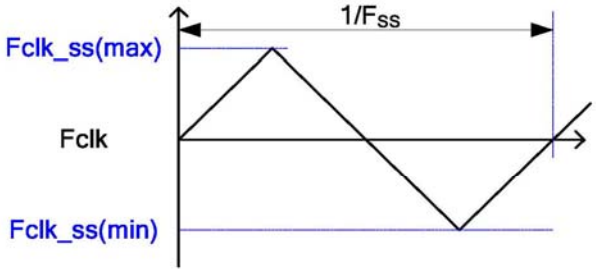
5. The measure points of V_{IH} and V_{IL} are in LCM side after connecting the System Board and LCM.

6. Input Channel Pair Skew Margin



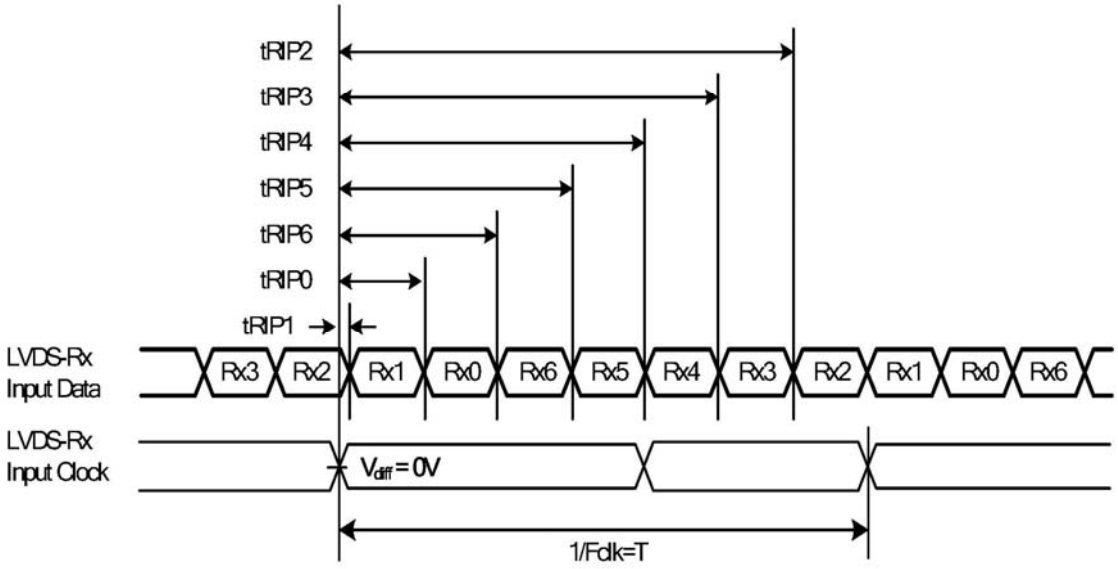
Note: x = 0, 1, 2, 3, 4

7. LVDS Receiver Clock SSCG (Spread spectrum clock generator) is defined as below figures



8. Receiver Data Input Margin

Parameter	Symbol	Rating			Unit	Note
		Min	Type	Max		
Input Clock Frequency	Fclk	Fclk (min)	--	Fclk (max)	MHz	**T=1/Fclk**
Input Data Position0	tRIP1	-|tRMG|	0	|tRMG|	ns	
Input Data Position1	tRIP0	T/7-|tRMG|	T/7	T/7+|tRMG|	ns	
Input Data Position2	tRIP6	2T/7-|tRMG|	2T/7	2T/7+|tRMG|	ns	
Input Data Position3	tRIP5	3T/7-|tRMG|	3T/7	3T/7+|tRMG|	ns	
Input Data Position4	tRIP4	4T/7-|tRMG|	4T/7	4T/7+|tRMG|	ns	
Input Data Position5	tRIP3	5T/7-|tRMG|	5T/7	5T/7+|tRMG|	ns	
Input Data Position6	tRIP2	6T/7-|tRMG|	6T/7	6T/7+|tRMG|	ns	

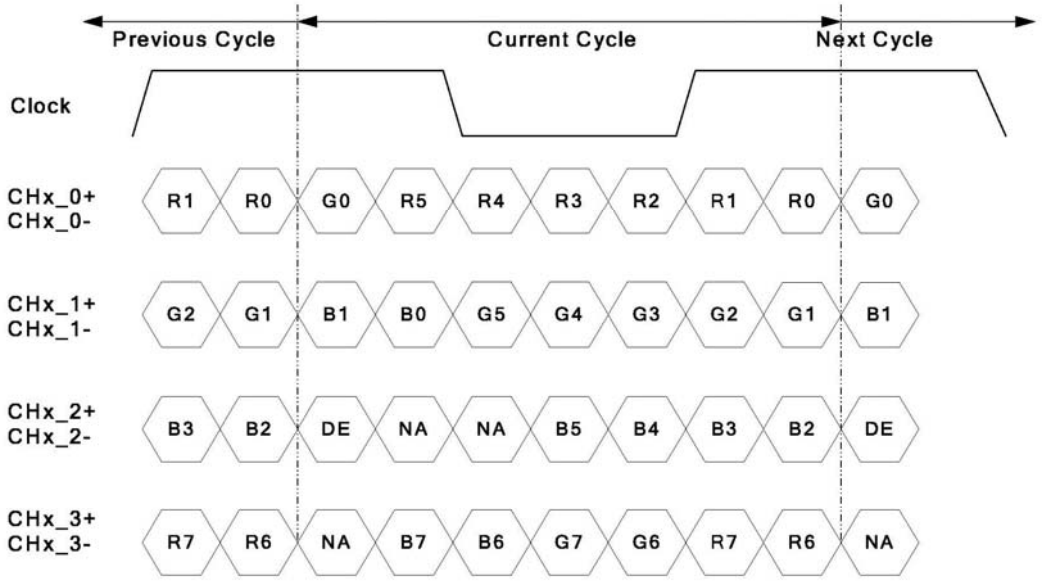


- LCD connector: 093G30-00001A-M4 (Starconn, LVDS connector)

PIN	Symbol	Description
1	V_{DD}	Power Supply, +12V DC Regulated
2	V_{DD}	Power Supply, +12V DC Regulated
3	V_{DD}	Power Supply, +12V DC Regulated
4	V_{DD}	Power Supply, +12V DC Regulated
5	GND	Ground
6	GND	Ground
7	GND	Ground
8	GND	Ground
9	LVDS_SEL	Open/High(3.3V) for NS, Low(GND) for JEIDA
10	N.C.	AUO Internal Use Only
11	GND	Ground
12	CH1_0-	LVDS Channel 1, Signal 0-
13	CH1_0+	LVDS Channel 1, Signal 0+
14	GND	Ground
15	CH1_1-	LVDS Channel 1, Signal 1-
16	CH1_1+	LVDS Channel 1, Signal 1+
17	GND	Ground
18	CH1_2-	LVDS Channel 1, Signal 2-
19	CH1_2+	LVDS Channel 1, Signal 2+
20	GND	Ground
21	CH1_CLK-	LVDS Channel 1, Clock -
22	CH1_CLK+	LVDS Channel 1, Clock +
23	GND	Ground
24	CH1_3-	LVDS Channel 1, Signal 3-
25	CH1_3+	LVDS Channel 1, Signal 3+
26	GND	Ground
27	N.C.	AUO Internal Use Only
28	N.C.	AUO Internal Use Only
29	N.C.	AUO Internal Use Only
30	GND	Ground

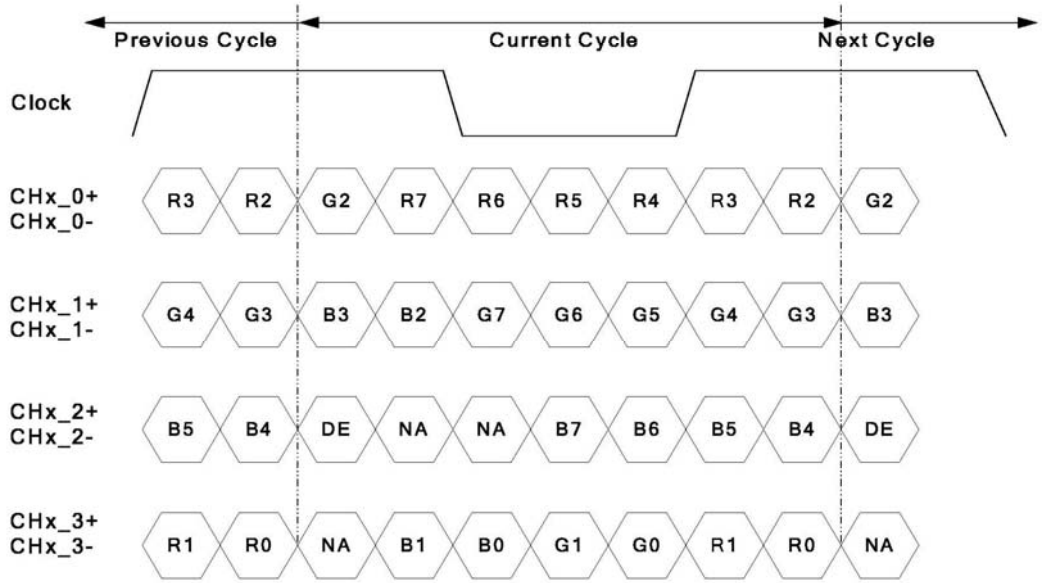
Note: N.C. : please leave this pin unoccupied. It can not be connected by any signal (Low/GND/High).

LVDS Option = High/Open➔NS



Note: x = 1, 2, 3, 4…

LVDS Option = Low➔JEIDA



Note: x = 1, 2, 3, 4…

Signal Timing Specification

This is the signal timing required at the input of the user connector. All of the interface signal timing should be satisfied with the following specifications for its proper operation.

Timing Table (DE only Mode)

Signal	Item	Symbol	Min.	Typ.	Max	Unit
Vertical Section	Period	Tv	788	810	1015	Th
	Active	Tdisp (v)		768		
	Blanking	Tblk (v)	20	42	247	Th
Horizontal Section	Period	Th	1460	1648	2000	Tclk
	Active	Tdisp (h)		1366		
	Blanking	Tblk (h)	94	282	634	Tclk
Clock	Frequency	Fclk=1/Tclk	53	80	86	MHz
Vertical Frequency	Frequency	Fv	47	60	63	Hz
Horizontal Frequency	Frequency	Fh	43	48	53	KHz

Notes:

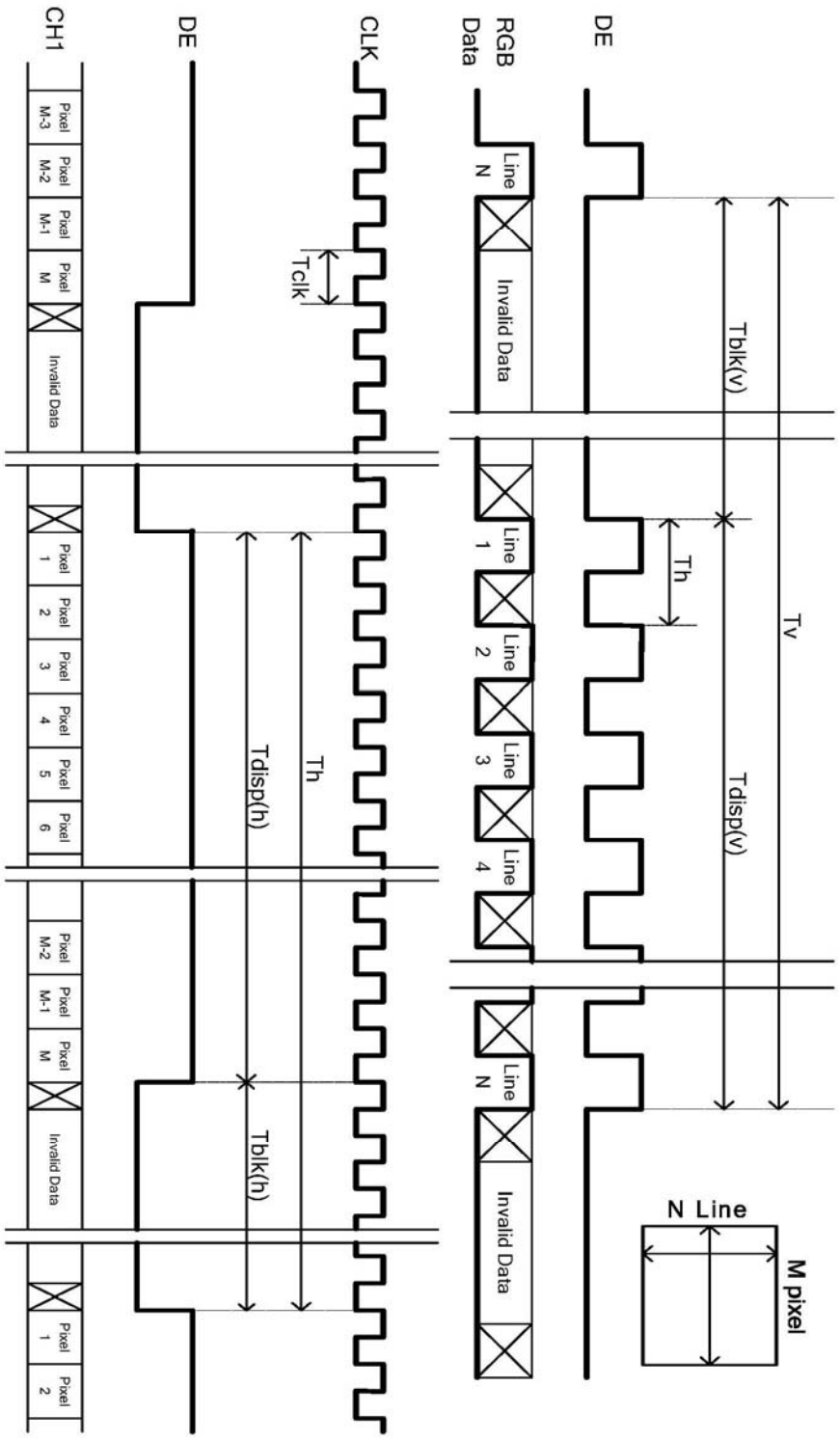
(1) Display position is specific by the rise of DE signal only.
Horizontal display position is specified by the rising edge of 1st DCLK after the rise of 1st DE, is displayed on the left edge of the screen.

(2) Vertical display position is specified by the rise of DE after a "Low" level period equivalent to eight times of horizontal period. The 1st data corresponding to one horizontal line after the rise of 1st DE is displayed at the top line of screen.

(3) If a period of DE "High" is less than 1366 DCLK or less than 768 lines, the rest of the screen displays black.

(4) The display position does not fit to the screen if a period of DE "High" and the effective data period do not synchronize with each other.

Signal Timing Waveform



Color Input Data Reference

The brightness of each primary color (red, green and blue) is based on the 8 bit gray scale data input for the color; the higher the binary input, the brighter the color. The table below provides a reference for color versus data input.

COLOR DATA REFERENCE

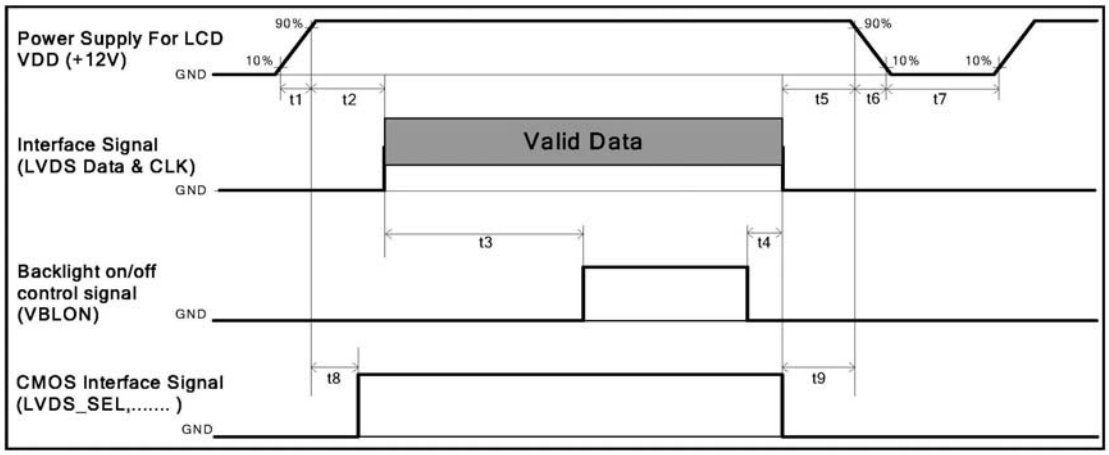
Color		Input Color Data																							
		RED								GREEN								BLUE							
		MSB							LSB	MSB							LSB	MSB							LSB
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0
Basic Color	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Blue(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
R	RED(000)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(001)	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

	RED(254)	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
G	GREEN(000)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN(001)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0

	GREEN(254)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	GREEN(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
B	BLUE(000)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	BLUE(001)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1

	BLUE(254)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	BLUE(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

Power Sequence for LCD



Parameter	Values			Unit
	Min.	Type.	Max.	
t1	0.4	---	30	ms
t2	0.1	---	50	ms
t3	450	---	---	ms
t4	0 *1	---	---	ms
t5	0	---	---	ms
t6	---	---	--- *2	ms
t7	500	---	---	ms
t8	10 *3	---	50	ms
t9	0	---	---	ms

Note:

(1) t4=0 : concern for residual pattern before BLU turn off.

(2) t6 : voltage of VDD must decay smoothly after power-off. (customer system decide this value)

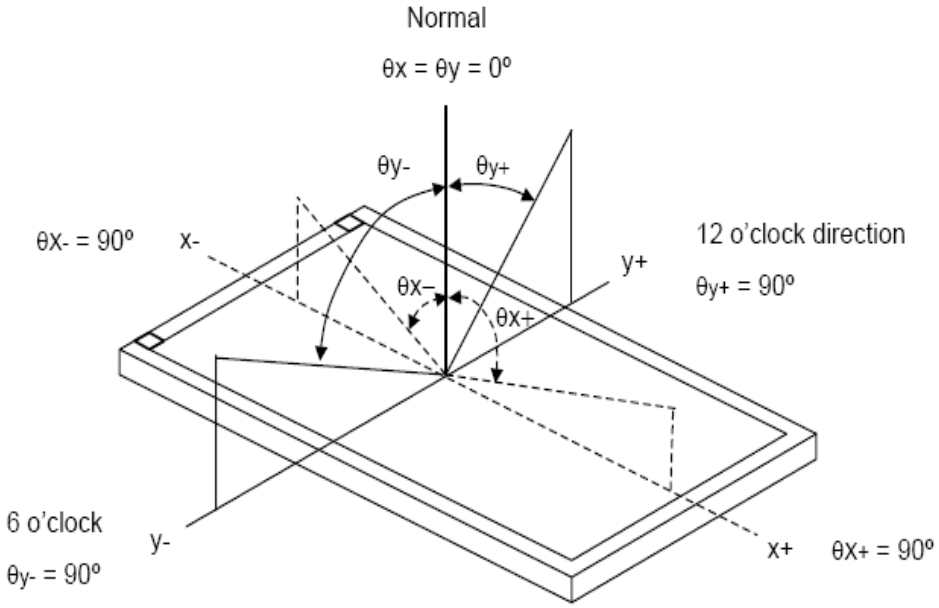
(3) When CMOS Interface signal is N.C. (no connection), opened in Transmitted end, t8 timing spec can be negligible.

3.0 OPTICAL SPECIFICATION

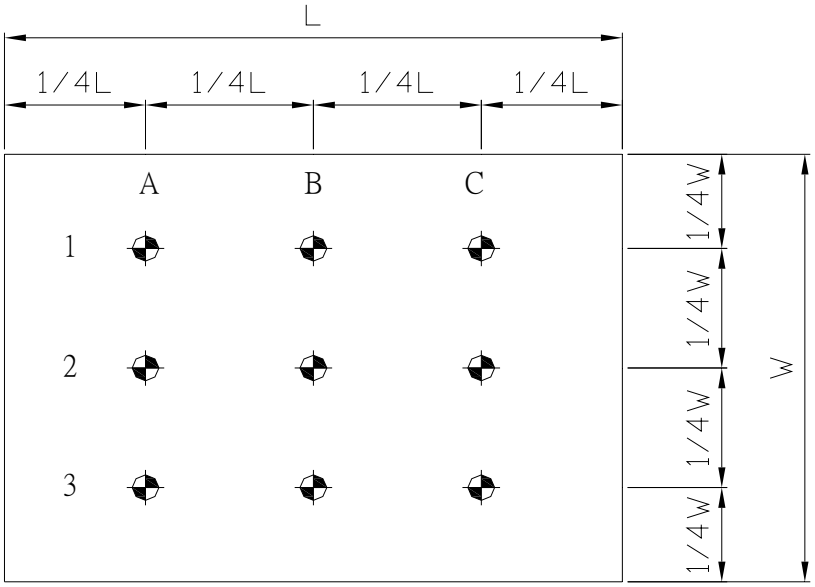
Item		Symbol	Condition	Data	Unit	Note
Color chromaticity	**Red**	**Rx**	**θx=0 θy=0 BM-7**	0.650	-	Test Mode：（1）（2）（3）
		Ry		0.330	-	
	Green	**Gx**		0.290	-	
		Gy		0.640	-	
	Blue	**Bx**		0.146	-	
		By		0.047	-	
	White	**Wx**		0.272	-	
		Wy		0.296	-	
Center Luminance of White		**Lc**		1000	**cd/㎡**	
Uniform		**Lu**		80	%	
Contrast Ratio		**CR**	**θx=0 θy=0 Klein K-10**	3000:1	-	Test Mode：（1）（4）
Color Saturation		**NTSC**		80	%	
Viewing Angle	**Horizontal**	**θx+**	**CR≧10**	89	**Deg**	Test Mode：（1）（3）
		θx-		89		
	Vertical	**θy+**		89		
		θy-		89		

Test Mode：

（**1**） Definition of Viewing Angle（θx，θy）：

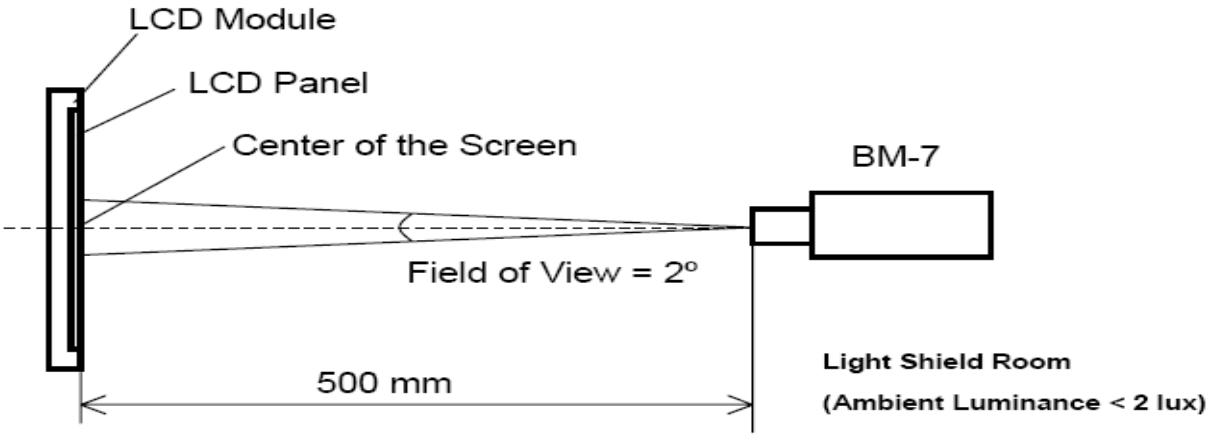


（**2**） Definition of Test Point：

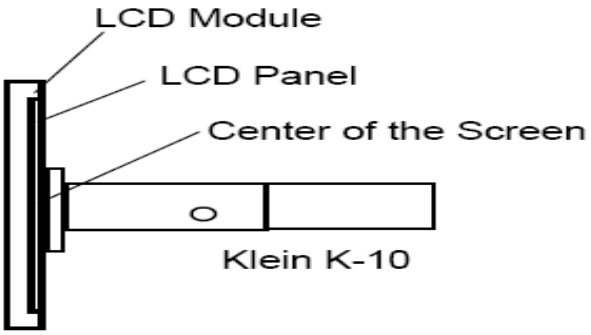


Active Area

（**3**）**BM-7** Measurement Setup**:**



（**4**）**Klein K-10** Measurement Setup**:**



4.0 LED Driving Board Specifications

LED Application

This specification is applied to LED converter unit for 2825 V3 1000nits LED backlight

Operating Characteristics

Item	Symbol	Conditions	MIN.	TYP.	MAX.	Unit	Remark
Input Voltage	Vin		10.0	12.0	14.0	V	
Input Current (Low Brightness)	IinL	VIN=12V,Vadj=5V	0.0	-----	-----	mA	
Input Current (High Brightness)	IinH	VIN=12V,Vadj=0V	2.08	1.71	1.45	A	
LED Current (Low Brightness)	IoutL	VIN=12V,Vadj=5V	0.0	-----	-----	Arms	
LED Current (High Brightness)	IoutH	VIN=12V,Vadj=0V	0.612	0.612	0.612	A	
Working Frequency	Freq	VIN=12V,Vadj=0V	575	625	675	KHZ	
Brightness Control	Vadj	Connection of Voltage	0.5	-----	4.8	V	Vadj±5%
ON/OFF Control	Von/on	Normal Operation	2	-----	5	V	
Output Voltage	Vout	VIN=12V,Vadj=0V	30.1	30.1	30.1	V	
Efficiency	η	VIN=12V,Vadj=0V	88.56	90.1	91.5	%	

Connector Socket

Input Connector: J1(JST B2B-PH-K-S or Compatible)

:

PIN No	Symbol	Description
1	Vin	DC+12V
2	Vin	DC+12V
3	Vin	DC+12V
4	GND	Ground
5	GND	Ground
6	GND	Ground
7	Brightness	Brightness Control 0.5V~4.8V
8	Control	ON/OFF Control 0.8V(OFF) 2~5V(ON)

Output Connector: J2,J3(JST S2B-EH or Compatible)

:

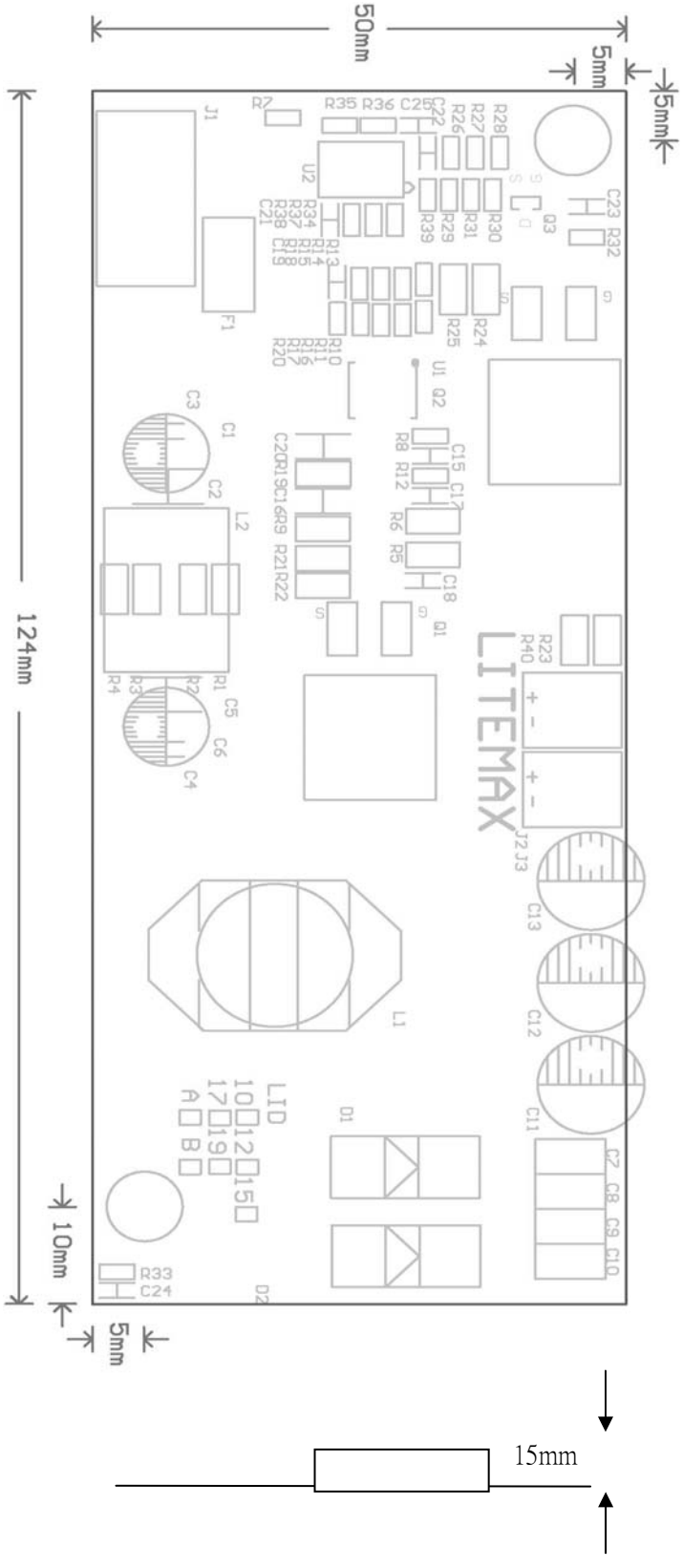
PIN NO	Symbol	Description
1	Output	LED High Voltage(+)
2	Output	LED Low Voltage (-)

Mechanical Characteristics

Dimension: 124mm*50mm*15mm

INPUT CONNECTOR
J1:

PIN1:VIN
PIN2:VIN
PIN3:VIN
PIN4:GND
PIN5:GND
PIN6GND
PIN7:BRIGHTNESS
PIN8:ON/OFF



5.0 AD2662GDVAR Specification & OSD Functions

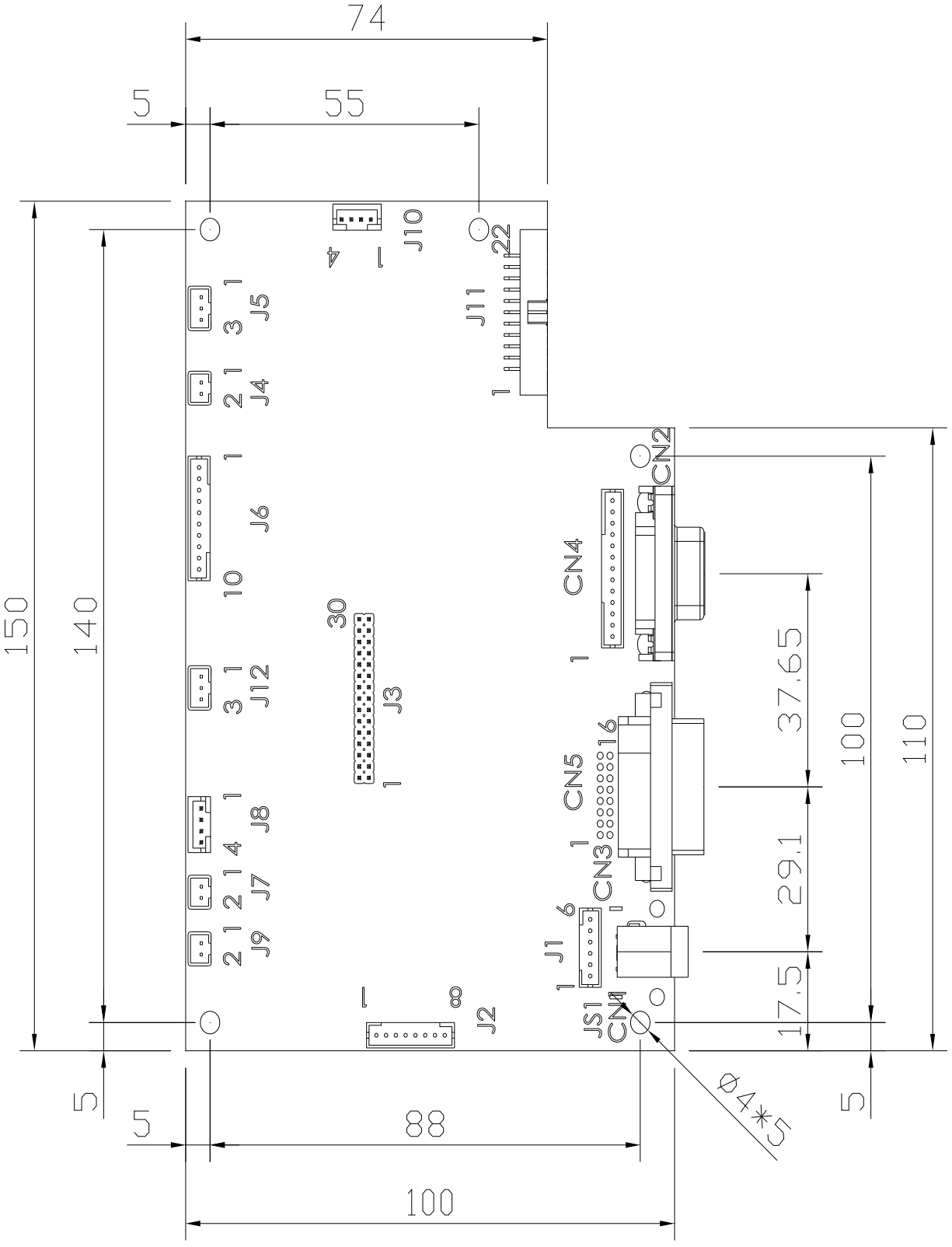
We developed this A/D board to support industrial high brightness and commercial applications. This A/D board has many functions. It has an external luminance sensor as an option, an optional VR button to control brightness, fan rotation and RS232. Rev.1 is European RoHS compliant.

General Description

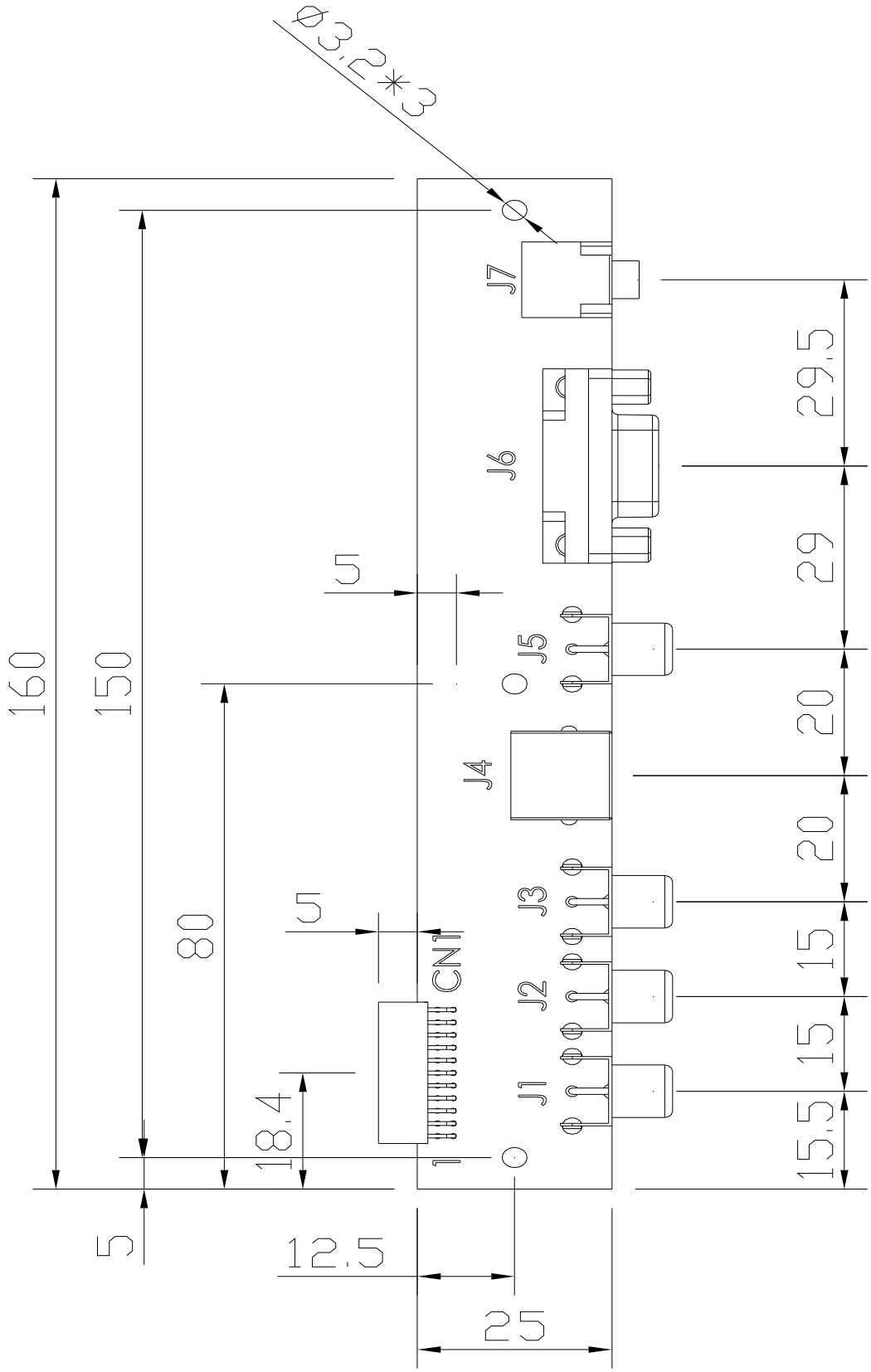
- Max Resolution Up To WUXGA
- Analog RGB Input up to 205MHz
- ULTRA-RELIABLE DVI INPUT
- Dual/single LVDS interface
- Support Panel DC5V or 3.3V, 12V Output
- External Fan Control by Software
- OSD Control
- Inverter Analog or PWM Dimming Control
- *External V.R. brightness control (optional)
- *External light sensor brightness control (optional)
- *External RS232 control (optional)
- Input Power 12V DC
- CBVS, S-VIDEO, YCbCr INPUT
- Audio in and b2Wx2 Audio Out(optional)
- IR Remote control(optional)

Outline Dimensions

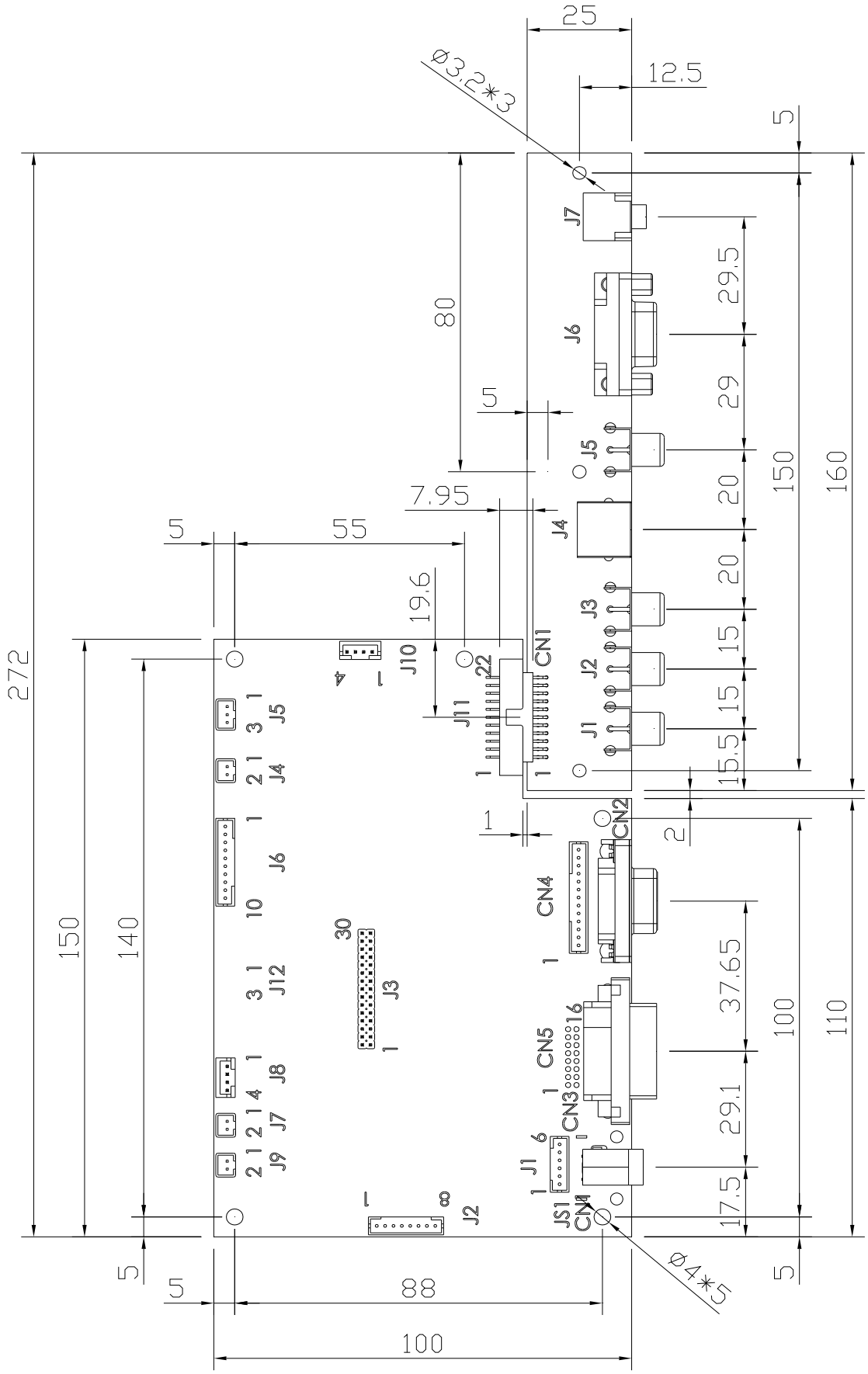
AD2662GD 150mmX100mmX20mm



I/O BOARD 160mmX25mmX15mm



AD2662GDVAR 272mmX100mmX20mm



AD2662 Board Pin Define

J3: Panel connector

Pin No.	Function	Pin No.	Function
1	RxO0+	16	RxE1-
2	RxO0-	17	RxE2+
3	RxO1+	18	RxE2-
4	RxO1-	19	RxEC+
5	RxO2+	20	RxEC-
6	RxO2-	24	RxE3+
7	RxOC+	22	RxE3-
8	RxOC-	23	GND
9	RxO3+	24	GND
10	RxO3-	25	GND
11	GND	26	GND
12	GND	27	GND
13	RxE0+	28	PANEL-VCC
14	RxE0-	29	PANEL-VCC
15	RxE1+	30	PANEL-VCC

CN3: DVI-D INPUT Connector

Pin No.	Function	Pin No.	Function	Pin No.	Function
1	T.M.D.S. Data2-	9	T.M.D.S. Data1-	17	T.M.D.S. Data0-
2	T.M.D.S. Data2+	10	T.M.D.S. Data1+	18	T.M.D.S. Data0+
3	T.M.D.S. Data2/4 Shield	11	T.M.D.S Data1/3 Shield	19	T.M.D.S. Data0/5 Shield
4	T.M.D.S. Data4-	12	T.M.D.S. Data3-	20	T.M.D.S. Data5-
5	T.M.D.S. Data4+	13	T.M.D.S. Data3+	24	T.M.D.S. Data5+
6	DDC Clock	14	+5V Power	22	T.M.D.S. Clock Shield
7	DDC Data	15	Ground (for +5V)	23	T.M.D.S. Clock+
8	Not Connected	16	Hot Plug Detect	24	T.M.D.S. Clock-

CN5: DVI-D Connector (16pin 2.0mm)

Pin No.	Function	Pin No.	Function	Pin No.	Function
1	RX2-	7	DDC_SDA	13	GND
2	RX2+	8	DDC_SCL	14	GND
3	RX1-	9	GND	15	DVI HP
4	RX1+	10	GND	16	DVI_5V
5	RX0-	11	RXC-		
6	RX0+	12	RXC+		

CN2: Analog RGB Input connector (D-SUB 15Pin)

Pin No.	Symbol	Description	Pin No.	Symbol	Description
1	RED	Analog Red	9	+5V	+5VDDC
2	GREEN	Analog Green	10	SGND	Sync GND
3	BLUE	Analog Blue	11	NCD	Reserved
4	GND	Reserved	12	SDA	DDC Serial Data
5	NC	VGA_CAB	13	HSYNC	Horizontal Sync
6	RED_RTN	Red Return	14	VSYNC	Vertical Sync
7	GREEN_RTN	Green Return	15	SCL	DDC Data Clock
8	BLUE_RTN	Blue Return			

CN4: Analog RGB Input connector (13pin connector)

Pin No.	Symbol	Description	Pin No.	Symbol	Description
1	SCL	DDC Data Clock	8	BGND	Blue Return
2	SDA	DDC Serial Data	9	BLUE	Analog Blue
3	GND	Reserved	10	GGND	Green Return
4	+5V	+5VDDC	11	GREEN	Analog Green
5	GND	Reserved	12	RGND	Red Return
6	VSYNC	Vertical Sync	13	RED	Analog Red
7	HSYNC	Horizontal Sync			

JS1: Power DIN(12V)

Pin No.	Function	Pin No.	Function
1	12VDC	2	12VDC
3	GND	4	GND

JS1: Power Jack (12V)

Pin No.	Function	Pin No.	Function
1	12VDC	2	12VDC

J1: Power connector (12V) (6PIN 2.0mm)

Pin No.	Function	Pin No.	Function
1	12VDC	4	GND
2	12VDC	5	GND
3	12VDC	6	GND

J8: Power connector (5V/12v)(4PIN 2.0mm)

Pin No.	Function	Pin No.	Function
1	5VDC	2	GND
3	12VDC	4	GND

J2: Inverter Connector(8PIN 2.0mm)

Pin No.	Symbol	Description	Pin No.	Symbol	Description
1	ON/OFF	Backlight ON/OFF	5	GND	GND
2	BRIGHT	Dimming adjust	6	12VDC	Input 12VDC
3	GND	GND	7	12VDC	Input 12VDC
4	GND	GND	8	12VDC	Input 12VDC

J7, J9: FAN (2PIN 2.0mm)

Pin No.	Function	Pin No.	Function
1	FAN(+)	2	GND

J6: Key Pad (9PIN 2.0mm)

Pin No.	Function	Pin No.	Function
1	POWER KEY	6	MENU KEY
2	GREEN LED	7	AUTO KEY
3	RED LED	8	GND
4	DOWN KEY	9	GND
5	UP KEY		

J10: Speaker Connector (4PIN 2.0mm)

Pin No.	Function	Pin No.	Function
1	SPK-R	2	GND
3	GND	4	SPK-L

J11 Extern Funtion Connector (11P X 2PIN 2.0mm)

Pin No.	Function	Pin No.	Function
1	Pb	2	Y
3	GND	4	Pr
5	GND	6	SY
7	GND	8	SC
9	GND	10	AV
11	GND	12	GND
13	TXD	14	RXD
15	GND	16	GND
17	GND	18	GND
19	Audio-L	20	Audio-R
24	GND	22	GND

J5: Ambient (3PIN 2.0mm)

Pin No.	Function	Pin No.	Function
1	3.3VDC	2	Sensor Out

J4: VR connector (3PIN 2.0mm)

Pin No.	Function	Pin No.	Function
1	3,3VDC	2	VR Out
3	GND		

J12: IR Connector(3PIN 2.0mm)

Pin No.	Function	Pin No.	Function
1	IR Out	3	3.3VDC
2	GND	4	

JP1: PANEL VCC (3PIN 2.54mm)

Pin No.	Function	Pin No.	Function
1-2	12V	5-6	3.3V
3-4	5V		

I/O BOARD Pin Define

J1:Component Y

Pin No.	Function	Pin No.	Function
1	Y	2	GND

J2:Component Cb

Pin No.	Function	Pin No.	Function
1	Cb	2	GND

J3:Component Cr

Pin No.	Function	Pin No.	Function
1	Cr	2	GND

J4:S-Video

Pin No.	Function	Pin No.	Function
1	GND	2	GND
3	Luminance	4	Chrominance

J5:Composite

Pin No.	Function	Pin No.	Function
1	Y	2	GND

J6:D-SUB9(RS232)

Pin No.	Function	Pin No.	Function
1	NC	2	TXD
3	RXD	4	NC
5	GND	6	NC
7	NC	8	NC
9	NC		

CN1:11P X 2 Connector

Pin No.	Function	Pin No.	Function
1	Component Cb	2	Component Y
3	GND	4	Component Cr
5	GND	6	S-Video Y
7	GND	8	S-Video C
9	GND	10	Composite
11	GND	12	GND
13	TXD	14	RXD
15	GND	16	GND
17	GND	18	GND
19	Audio IN(L)	20	Audio IN(R)

IR Receive Board Pin Define

J1: IR Connector

Pin No.	Function	Pin No.	Function
1	DATA OUT	2	GND
3	VCC	4	NC

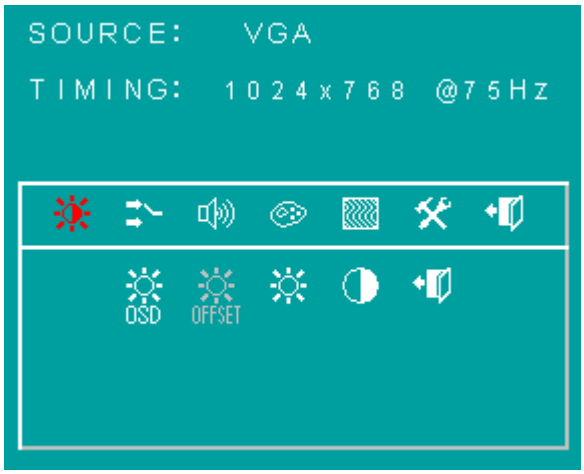
DC Characteristics.

Power Consumption	10W	Note1
Operation Temperature	0~70	℃
Storage Temperature	-20~85	℃

Note: These values are for the A/D board body.

OSD menu

Here are some instructions for you to use the OSD (On Screen Display). By pressing the “menu”, you will see the below picture.
Timing shows resolution, H-frequency, and V-frequency of the panel. Version shows the firmware control version. This 2 information is not changeable by user.



There are 7 sub pages inside the OSD manual, Brightness, Signal select, Sound, Color, Image, Tools, and Exit.

When you press “menu” button, you enter the “Brightness” sub page. You will see 5 selections:

OSD press ’’menu’’ Light press ’’menu VR press ’’menu’’

OSD **OSD Brightness:**

OSD press ’’right’’ key

press “menu” once, you can go into adjust the brightness. Press “left” you can dim down the brightness to “0”, while press “right” you can increase the brightness to “100”.

Light **Ambient light sensor:** press this Icon, must to accompany with Litemax ambient light sensor to auto dimming.(OPTION)

VR **Potentiometer:** press this icon, adjust VR function.(OPTION)

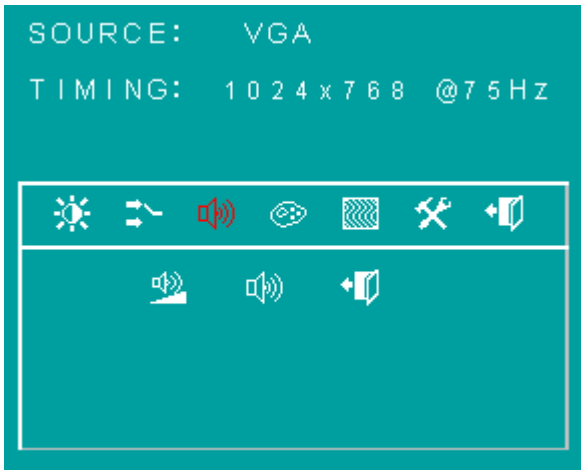
OFFSET **Ambient light sensor with OSD offset**: press this Icon

OFFSET Press ’menu’’ once, you can adjust min. luminance to fit your application (OPTION)

Contrast: Press “menu” and “right” you can adjust the contrast from “0” to “100” by pressing the “left” and “right”.

Exit: You can exit this sub menu back to normal screen.

Sound:



There are 3 options for “Sound” sub page.

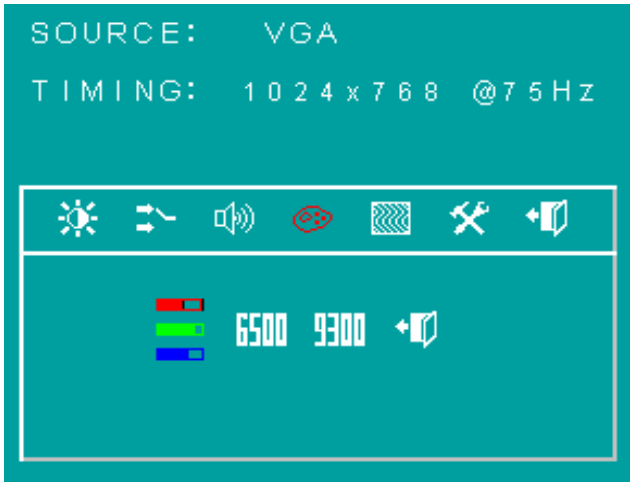
Audio Volume: Audio volume adjustment.

Mute: You can mute the speaker by pressing this option.

Exit: back to the normal screen.

Auto Color: by press this “Auto Color” option, you can get the optimal color performance.

SRGB: Windows standard color setting.



Color Tempture: You can have 3 options in this selection.

Color Tempture User

Color Tempture_6500K

Color Tempture_93OOK

“user mode”, “6500K” (Warm color scheme), “9300K (Cold color scheme).
Def ault is “user”, and inside all “R”, “G”, and “B” are set “100”

Exit: back to the normal screen.

Image :

Go into the “Image” page, you can see below picture.

Auto just: Pressing this option, the AD2662 will adjust the optimal frequency of horizontal and vertical. You will see “Auto tune….” On the screen for around 3 seconds.

Clock: If you are not satisfied about the Autotune result, you can adjust manually by “Clock”.
The screen will be “wider” if you adjust this function.

Phase: If you see “double image” on characters, you can adjust “Phase” to make it perfect image.

HPos: You can shift the screen horizontally by this function.

Vpos: You can shift the screen vertically by this function.

Exit: Back to normal screen.

TOOLS :

On the “Tools” sub menu, you will see 4 icons.

Osd Control: Select this option, you will see 4 more options:

Osd_time: You can selection the time of OSD from 2 sec. to 16 sec. D

Osd_HPos: You can move the OSD horizontally over the screen.

Osd_VPos: You can move the OSD Vertically over the screen.

Exit: back to main menu.

Factory_Reset: By pressing this, the screen will be back to the factory setting on very beginning and lost all the personal settings.

Sharpness: You can make the characters looks sharper.

Exit

BURNIN MODE :

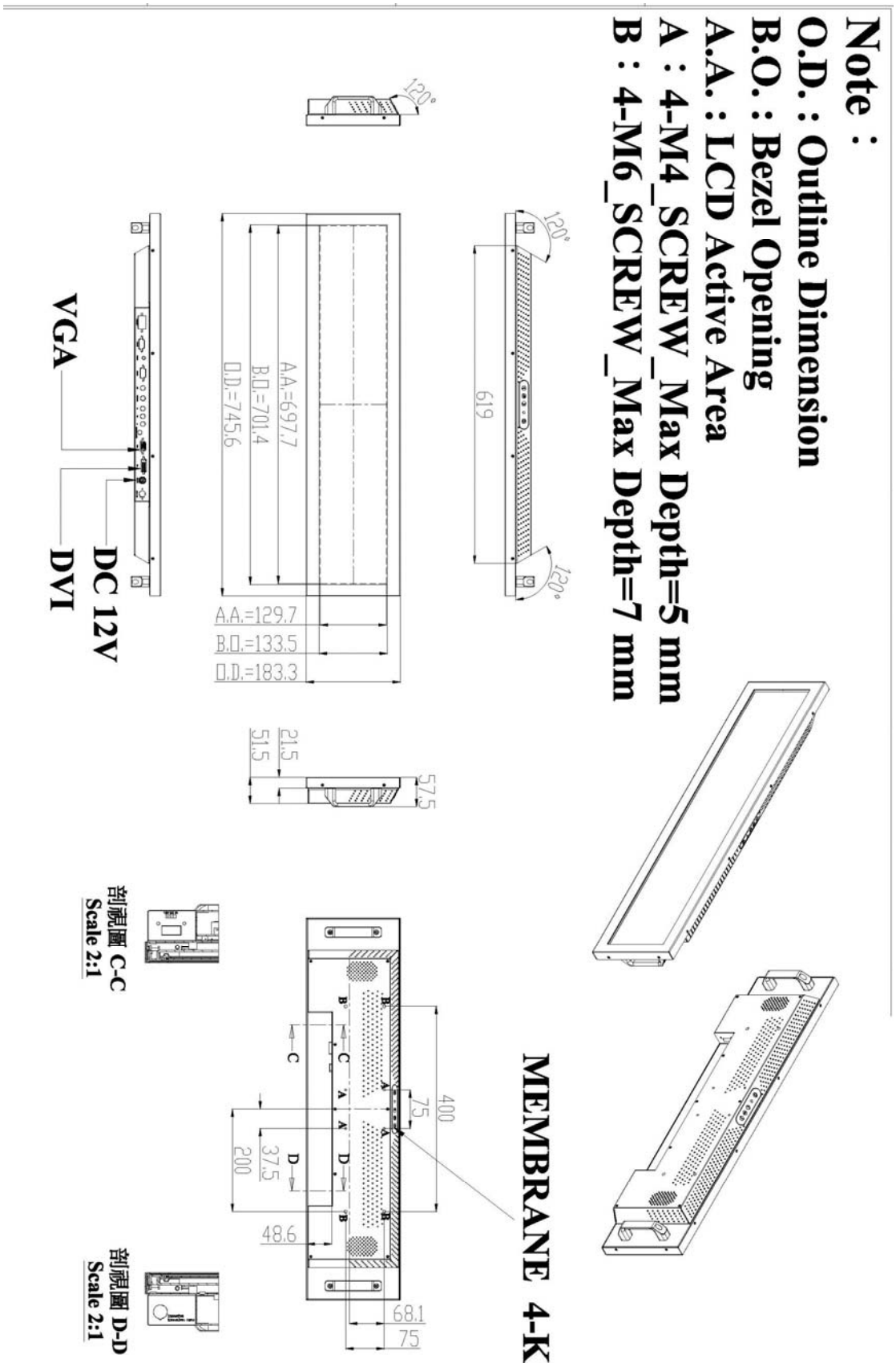
Factory Burn-in mode: While your VGA cable is connected on the monitor, press “Menu” and Left and Right <” simultaneously, you will see “BURN IN MODE” on the center of the screen for 3 sec. Then unplug the VGA cable, the screen will show Red, Green, Blue, White, and Black in sequence automatically.
You can plug in the VGA signal cable,and re-plug the power connector to exit the burn-in mode.

KEY LOCK MODE :

OSD Lock Function: It is possible to lock all the OSD buttons to prevent unauthorized changes to occur by pressing “Menu” and “right >” buttons simultaneously. You will see the “lock” icon below on the center of the screen for 3 seconds. If any button is pushed after the lock function is initiated, the below icon will appear on the screen.'

To release the OSD lock, press “Menu” and “Right >”. The below icon will appear on the center of the screen for 3 seconds. Now all OSD keys are active again.

6.0 MECHANICAL DRAWING



7.0 PRECAUTIONS

HANDLING PRECAUTIONS

(1) The module should be assembled into the system firmly by using every mounting hole. Be careful not to twist or bend the module.
(2) While assembling or installing modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
(3) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
(4) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily scratched.
(5) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
(6) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
(7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
(8) Protect the module from static electricity, it may cause damage to the C-MOS Gate Array IC.
(9) Do not disassemble the module.
(10) Do not pull or fold the lamp wire.
(11) Pins of I/F connector should not be touched directly with bare hands.

STORAGE PRECAUTIONS

(1) High temperature or humidity may reduce the performance of module. Please store LCD module within the specified storage conditions.
(2) It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.
(3) It may reduce the display quality if the ambient temperature is lower than 10 ºC. For example, the response time will become slowly, and the starting voltage of lamp will be higher than the room temperature.

OPERATION PRECAUTIONS

(1) Do not pull the I/F connector in or out while the module is operating.
(2) Always follow the correct power on/off sequence when LCD module is connecting and operating. This can prevent the CMOS LSI chips from damage during latch-up.